

Understanding and Application of Kalman Filter

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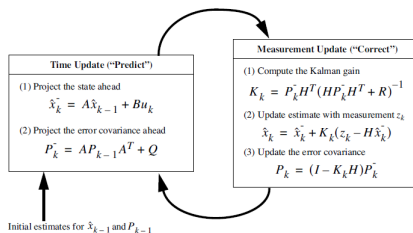
Kalman Filter?



Rudolf E. Kálmán (1930~)

- 1960년대 루돌프 칼만에 의해 개발
- Noise가 포함된 역학 시스템 상태를 재귀필터를 이용해 참값과 가까운 값을 추적
- 신호처리, 로봇 공학, 인공위성 등의 여러 분야에 사용
- 종류:
 Linear Kalman Filter
 Extended Kalman Filter(EKF)
 Uncented Kalman Filter(UKF)

Kalman Filter Recursive Algorithm



Kalman Filter Algorithm

EKF(Extended Kalman Filter)

- $Ax_k \Rightarrow f(x_k)$
- $Hx_k \Rightarrow h(x_k)$

Kalman Filter values

1) System model

$$\hat{x}_k^- = A\hat{x}_{k-1} + Bu_k$$

$$z_k = Hx_k + v_k$$

x : 상태변수($n \times 1$) 열벡터

$A (= F, \Phi)$: 상태전이행렬($n \times n$)

B : Control matrix($n \times 1$)

H : 측정값과 상태 변수의 관계($m \times n$ 행렬)

Z : 측정값($m \times 1$)행렬

Kalman Filter values

2) Linearization

Jacobian Matrix(비선형 모델 \rightarrow 선형 모델)

: n 개의 변수를 가진 함수 m 개를 모두 편미분 한 행렬

$$F_1(x_1, \dots, x_n), \dots, F_m(x_1, \dots, x_n) \Rightarrow \mathbf{J} = \begin{bmatrix} \frac{\partial F_1}{\partial x_1} & \dots & \frac{\partial F_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial F_m}{\partial x_1} & \dots & \frac{\partial F_m}{\partial x_n} \end{bmatrix}$$

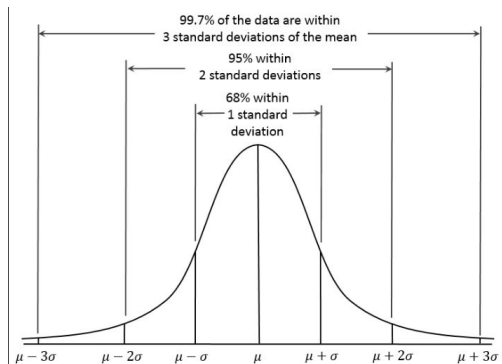
	KF	EKF
System	Ax_k	$f(x_k)$
Measurement	Hx_k	$h(x_k)$

$$A = \left. \frac{\partial f}{\partial x} \right|_{\hat{x}_k} \quad H = \left. \frac{\partial h}{\partial x} \right|_{\hat{x}_k}$$

Kalman Filter values

3) Noise

가우시안 노이즈: 평균이 0이고 표준편차가 1인 표준정규분포를 따르는 잡음



Kalman Filter values

4) 오차공분산(P)

: 필터의 추정값과 참값의 차이를 나타내는 척도

$$P_k^- = AP_{k-1}A^T + Q$$

↓

$$P_k = (I - K_k H)P_k^-$$

- $P_k = E\{(x_k - \hat{x}_k)(x_k - \hat{x}_k)^T\}$
- 오차공분산은 시간이 지날수록 줄어든다.
- 추정값은 오차가 충분히 작아지면 거의 줄어들지 않는다.

Kalman Filter values

5) Kalman gain

추정값을 계산할때 사용되는 가중치

$$K_k = \frac{P_k^- H^T}{H P_k^- H^T + R_k}$$

a priori estimate error covariance

measurement error covariance

$$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^- + K_k (z_k - H \hat{\mathbf{x}}_k^-)$$

observation

$$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_k^-$$

prediction

$$\lim_{R_k \rightarrow 0} K_k = H^{-1}$$

$$\lim_{P_k^- \rightarrow 0} K_k = 0$$

Example: Linear Filter Algorithm

등가속도운동(uniformly accelerated motion)

1. 필터 초기값 설정

1) 시스템 모델 ($X_k = AX_{k-1} + Bu$)

$$s = s_0 + vt + \frac{1}{2}at^2 \quad v = v_0 + at \quad a = \text{Const}$$

$$\dot{\mathbf{x}} = \begin{pmatrix} P \\ V \\ a \end{pmatrix} \quad \mathbf{x}_k = \begin{pmatrix} 1 & dt & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} X_{k-1} + \begin{pmatrix} \frac{dt^2}{2} \\ dt \\ 0 \end{pmatrix} X(3)$$

Example: Linear Filter Algorithm

등가속도운동(uniformly accelerated motion)

1.필터 초기값 설정

2)측정 모델 ($z_k = Hx_k + v_k$)

$$z_k = \begin{pmatrix} P \\ V \\ a \end{pmatrix} = \begin{pmatrix} x(1) + x(2)dt + x(3)dt^2/2 \\ x(2) + x(3)dt \\ x(3) \end{pmatrix} + v_k \quad H = \text{eye}(3)$$

$v_k =$ 측정잡음, $(m \times 1)$ 열벡터

Example: Linear Filter Algorithm

등가속도운동(uniformly accelerated motion)

1. 필터 초기값 설정

3) Noise

$$Q = \begin{bmatrix} 0.09^2 & 0 & 0 \\ 0 & 0.02^2 & 0 \\ 0 & 0 & 0.01^2 \end{bmatrix} \quad R = \begin{bmatrix} 3^2 & 0 & 0 \\ 0 & 1.5^2 & 0 \\ 0 & 0 & 0.5^2 \end{bmatrix}$$

$$w_k = \sqrt{Q} * randn(3, 1)$$

$$v_k = \sqrt{R} * randn(3, 1)$$

$$P = 10 * eye(3)$$

Simulation with matlab

1)Initial values

```
1 dt=0.01; %step size
2 t=0:dt:10;
3 x=[10 20 2]'; %Initial values
4 xh=[0 0 0]';
5 A=[1 dt 0; 0 1 0; 0 0 1]; %State Matrix
6 B=[dt^2/2; dt; 0]; %Control Matrix
7 P=10*eye(3); %
8 Q=diag([0.09^2 0.02^2 0.01^2]); %
9 R=diag([3^2 1.5^2 0.5^2]); %
10 H=eye(3); %
```

Simulation with matlab

2) Measurement and Kalman Filter

```
1 for i=1:length(t)
2   x=rk4(x,dt); %Runge kutta method
3   v=sqrt(R)*randn(3,1); %Measurement Noise
4   pm=x(1)+x(2)*dt+x(3)*dt^2/2+v(1); %Position+noise
5   vm=x(2)+x(3)*dt+v(2); %Velocity+noise
6   am=x(3)+v(3); %Acceleration+noise
7   z=[pm vm am]'; %Measurement values
```

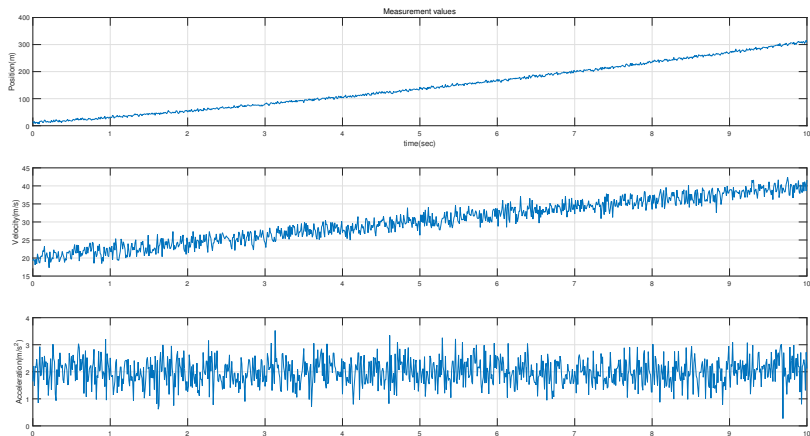
Simulation with matlab

2) Measurement and Kalman Filter

```
1 w=sqrt(Q)*randn(3,1); %System Noise
2 xh=A*xh+B*xh(3)+w; %Project the state ahead
3 P=A*P*A'+Q; %Project the error covariance ahead
4 K=P*H'*inv(H*P*H'+R); %Compute the Kalman Gain
5 xh=xh+K*(z-H*xh); %Update the estimate via z
6 P=(eye(3)-K*H)*P; %Update the error covariance
7 end
```

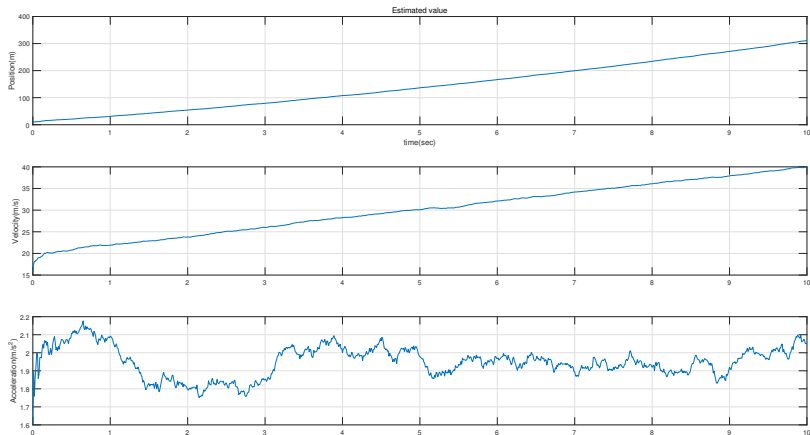
Simulation with matlab

3) Result



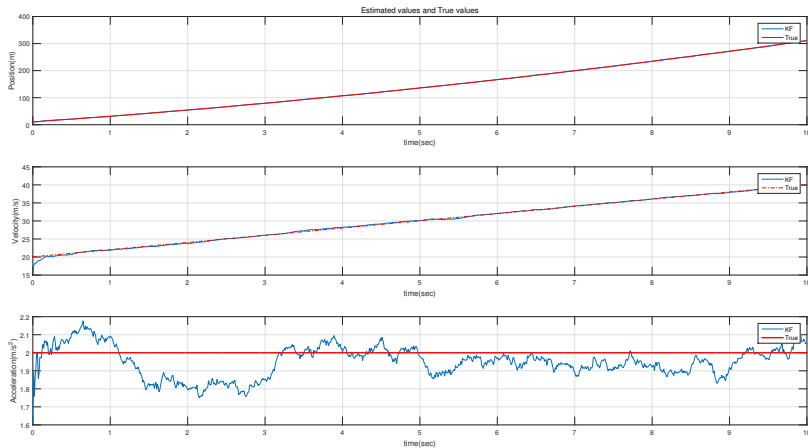
Simulation with matlab

3) Result



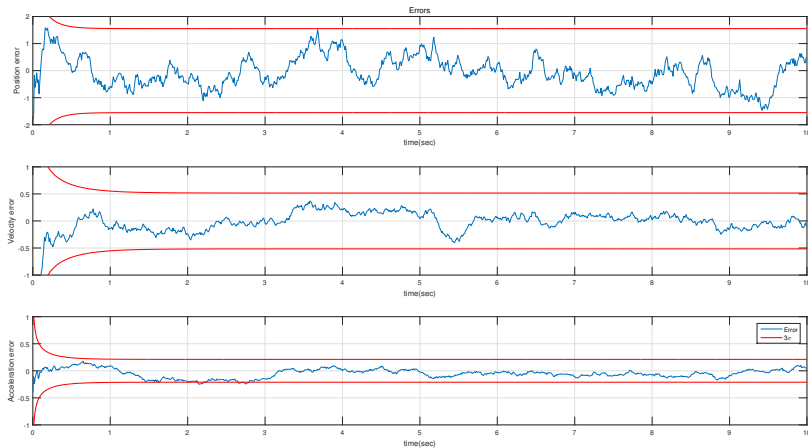
Simulation with matlab

3) Result



Simulation with matlab

3) Result



EKF Example (Van Der Pol's equation)

Van Der Pol's equation:

$$m\ddot{x} + 2c(x^2 - 1)\dot{x} + kx = 0$$

state variable:

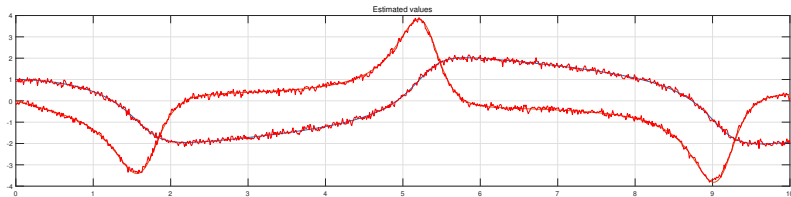
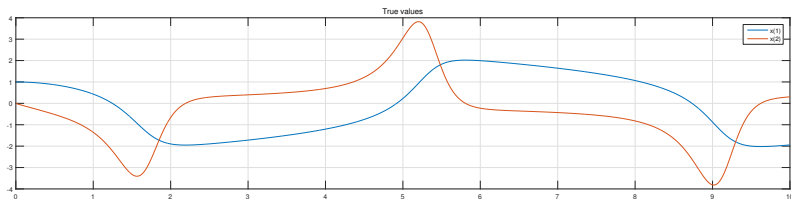
$$\mathbf{x} = [x \dot{x}]^T \rightarrow \dot{\mathbf{x}} = [\dot{x} \ddot{x}]^T$$

$$\dot{x}_1 = x_2 \quad \dot{x}_2 = -2(c/m)(x_1^2 - 1)x_2 - (k/m)x_1$$

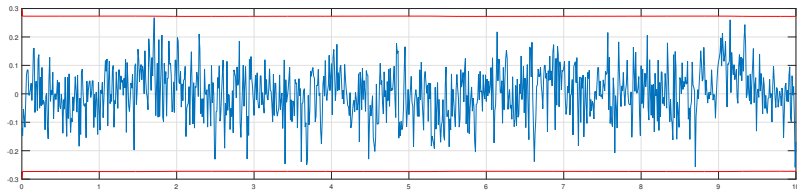
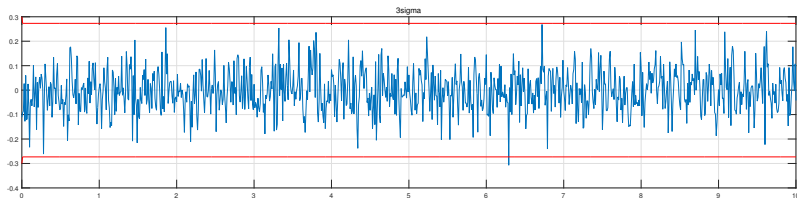
Thus, The linearized model is given by

$$F = \begin{bmatrix} 0 & 1 \\ -4(c/m)\hat{x}_1\hat{x}_2 - (k/m) & -2(c/m)(\hat{x}_1^2 - 1) \end{bmatrix}$$

EKF Example (Van Der Pol's equation)



EKF Example (Van Der Pol's equation)



EKF Example (Van Der Pol's equation)

문제점

```

1  F = eye(2)+[0 1;
2  -4*(c/m)*xh(1)*xh(2)-(k/m) ...
      -2*(c/m)*(xh(1)^2-1)]*dt;
3  xh = F*xh;
4  %xh=fx(xh,dt);
5  P = F*P*F'+ G*Q*G';
6  K=P*H'*(H*P*H'+R)^(-1);
7  xh=xh+K*(z-H*xh);
8  P=(eye(2)-K*H)*P;

```

- 이산시스템에 대한 개념 부족
- Discrete-Time, Continuous-Discrete 알고리즘 구현방법의 차이
- 코드 간결화 문제

Future plan

- EKF 알고리즘 및 정확한 시스템 모델을 이해, 동역학적인 문제 적용
- UKF 알고리즘 구현

Thank you for your attention!